Kapitel 3: Variablen (Lösungen)

Lösung zu Aufgabe 21:

public void act() {

int count = 0;

while (!treeFront()) {

move();

if (onLeaf()) {

count = count + 1;

}

}

System.out.println("The result is: " + count);

stop();

}

Lösung zu Aufgabe 22:

public class MyKara extends Kara {

boolean goingRight = true;

public void act() {

invertField();

if (treeFront()) {

if (goingRight) {

// we are at the right border

turnAroundRight();

} else {

// we are at the left border

turnAroundLeft();

}

} else {

move();

}

}

public void turnAroundRight() {

if (treeRight()) {

// we are in the bottom right corner

stop();

} else {

turnRight();

move();

turnRight();

goingRight = false;

}

}

public void turnAroundLeft() {

if (treeLeft()) {

// we are in the bottom left corner

stop();

} else {

turnLeft();

move();

turnLeft();

goingRight = true;

}

}

public void invertField() {

if (onLeaf()) {

removeLeaf();

} else {

putLeaf();

}

}

}

Lösung zu Aufgabe 23:

public class MyKara extends Kara {

boolean goingRight = true;

int step = 0;

public void act() {

putLeafIfEvenStep();

if (treeFront()) {

if (goingRight) {

// we are at the right border

turnAroundRight();

} else {

// we are at the left border

turnAroundLeft();

}

} else {

move();

step = step + 1;

}

}

public void turnAroundRight() {

if (treeRight()) {

// we are in the bottom right corner

stop();

} else {

turnRight();

move();

turnRight();

goingRight = false;

step = step + 1;

}

}

public void turnAroundLeft() {

if (treeLeft()) {

// we are in the bottom left corner

stop();

} else {

turnLeft();

move();

turnLeft();

goingRight = true;

step = step + 1;

}

}

public void putLeafIfEvenStep() {

if (step % 2 == 0) {

// even step number --> put a leaf

putLeaf();

}

}

}

Lösung zu Aufgabe 24:

public class MyKara extends Kara {

int longestRow = 0;

public void act() {

while (!onLeaf()) {

if (treeFront()) {

countRow();

} else {

move();

}

}

System.out.println("The longest tree line is " + longestRow

" trees long");

stop();

}

public void countRow() {

int currentRow = 0;

turnLeft();

while (treeRight()) {

currentRow = currentRow + 1;

move();

}

// go around tree line

turnRight();

move();

move();

turnRight();

// go back down

int i = 0;

while (i < currentRow) {

move();

i = i + 1;

}

turnLeft();

// test whether the current row is longer

if (currentRow > longestRow) {

longestRow = currentRow;

}

}

}