

### c) Javacode

```
// HorrorShow.java  
// Illustration zu Interfaces
```

```
public interface Monster {  
    public abstract String getName();  
    public abstract void drohen();  
    public static final String HERKUNFT =  
        new String("Hollywood");  
}
```

---

```
public interface Zerstoererisches_Monster extends Monster {  
    void zerstoere();  
}
```

```
public interface Moerderisches_Monster extends Monster {  
    void toeten();  
}
```

```
public interface Blutsaugendes_Monster extends Monster {  
    void saugeBlut();  
}
```

---

```
public class DragonZilla implements Zerstoererisches_Monster {  
    private String name;  
    DragonZille(String name) {  
        this.name = name; }  
    void zerstoeren() { ... }  
}
```

```
public class KingKong implements Zerstoererisches_Monster,  
Moerderisches_Monster {  
    ...  
}
```